

# PROFILE

My name is Deborah Saez and I am a game artist and animator.

I have over 10 years experience creating art and animations for mobile games.

## PROGRAMS

- Photoshop
- 🗸 Spine
- 🗸 Animate
- 🗸 Unity
- ✓ After Effects
- 🗸 Maya

# **EDUCATION**

School of Visual Arts, NY

## WEBSITE

www.deborahsaez.com

## CONTACT

**Email** Deborah.saez@gmail.com **Linkedin** /in/deborahsaez

# LOCATION

Valencia, Spain

# LANGUAGES

English Spanish

# DEBORAH SAEZ

### GAME ARTIST AND ANIMATOR

# LINGOKIDS

#### Senior 2D animator | 2020 - Present

- +Created Rig and Animations for Established Characters.
- +Manage and Make animation based decision per project.
- +Test animations in Unity to make sure they worked

## CODIGAMES

#### 2D Generalist | 2020 - Present

+Created some concept art(isometric and an icon) for Hotel Empire Tycoon expansion: Little Camelot.

+Created some concept art(isometric and card art) for **Prison Empire Tycoon- Iron Fortress**.

## EAST SIDE GAMES

Spine Animator and Game Artist | Freelance | 2017 - 2019 +Created concept art, art assets, and rigging/animation for It's Always Sunny: Gang goes mobile.

# **GIG GAMES**

Spine Animator/Concept Artist/Lead Artist | 2018 - 2019 +Create rigs and animations in Spine for characters and objects for Popstar, Wilds of Wallstreet and Eternal Shogi. +Art Lead from concept to late production of slot game Eternal Shogi.

# KATSU ENTERTAINMENT

Game Artist/Animator| Freelance | 2014 - 2019 +Created some UI and art assets for: Boulder Dash 30th Anniversary. +Character art and animations: Hello Kitty world of Friends. +Some 3D animations for: Warhammer: Doomwheel. +Background, character art and animations for: Sausage Bomber.

# FREELANCE(MULTIPLE COMPANIES)

#### Freelance | 2010 - 2020

+Have mostly **created mobile game art and animation** from concept to completion for **multiple companies of various sizes**. I also have worked in unique projects such as....

Scopely | 2019 - 2020 +Created concept art, storyboard and animatics for upcoming project.

#### Grim Panda Software | 2019 - 2020

+Re-created art assets and animations (2D and 3D ) for HTML game advertisements.

+Re-created background art assets or special effects from games. +Clients include: **EA and Social Point.** 

+Games include: Star Wars: Galaxy of Heroes, Dragon City, Monster Legends.